

OLIVER BLACKWELL

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PROFILE:

Aspiring Game Programmer with a strong understanding of and experience in how to build gameplay mechanics and back-end systems for games. Whilst studying my extended diploma at college, I founded my own games company which since publishing Riscord, has been awarded the 'Green Dragon' and 'Most Commercially Viable Business Award 2019' awarded by Nottingham Trent University and The Hive. I have continued to lead on this during my time at University which has helped me to put into practice the skills I've learned and developed during my degree.

SKILLS:

- C#, C++
- Unity and Unreal Engine 4
- GIT (Github & Gitbash)
- Hyper-Text Mark-up Language (HTML), Cascading Style Sheets (CSS)

EXPERIENCE:

Published Titles

Riscord by Rad Sheep Studios - PC (Steam) - Multiple awards won due to work completed and decisions made within the company.

28th August 2018 — Present

Programming Director @ Rad Sheep Studios

Multiple Years of industry experience creating game mechanics and back-end systems for games.

Leading a team of programmers and working along-side a team of designers to create different indie games.

30th June 2020 — Present

Bartender @ Gin & Juice

Part-time job along-side university which allowed me to work on my time-management skills with completing assignments, attending lectures and group meetings while working 16 hours a week.

Working through the COVID-19 Pandemic has pushed my communication skills and allowed me to become a more confident person while dealing with customers.

6th March 2017—8th March 2017

Technician Work Experience @ Knowhow

Learnt about different responsibilities of the jobs which allow a technology repair company to work efficiently.

1st July 2015 — 10th July 2015

Website Developer Work Experience @ TJS

Worked along-side a team of professional developers creating websites for clients which gave me a good insight into how client, developer relationships work.

EDUCATION:

BSC Computer Games Programming - 07/20

2:1 First Year -

- Games Production
- Game Engine Scripting
- Programming and Mathematics for Games
- Tools Programming
- Games Programming and Design Structures

DDD* Extended Diploma in Software Development - 07/18

DD Extended Certificate in Computing - 07/17

1 GCSE, Grade 6 @ Boston College - 07/17

- English Language

5 GCSE's B - C @ Banovallum School - 07/16

- Mathematics
- English Literature
- Science
- Advanced Science
- Resistant Materials

ACTIVITIES:

- Completed presentations about Games Development at University

I have completed talks with secondary school students about studying games development at university and how they can start getting into it now.

- Fallout 4 New Vegas Project

I am on the website development team for the F4NV Mod Project while also helping the lead level designer with level design for the project.

- National Citizen Service

Multiple weeks of teambuilding exercises.

Money raising activities for SSAFA (Bag-Packing, Swim-A-Thon (12KM), A Bake Sale).